

TOP MULTIPLAYER GAMES TRUST SOFTTEK FOR UNMATCHED INFRA RELIABILITY



Global soccer team management and play



Battle royale with building mechanics



Looter-shooter with expansive storylines



Tactical American football team play



Strategic base construction and warfare



Strategic squadbased combat



Life simulation and interior design creativity



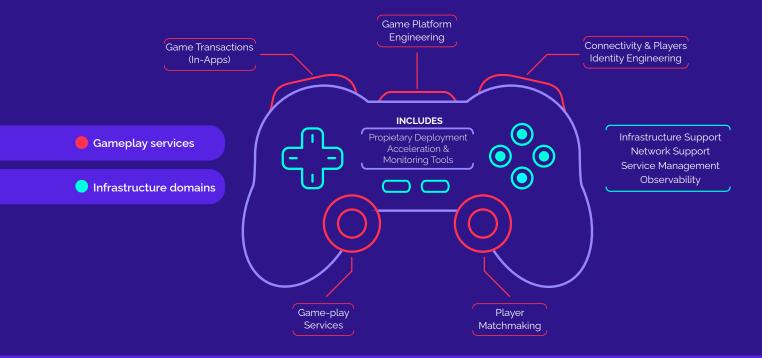
Arena combat with rapid gameplay



Retro-style, high-speed shooter action

ALWAYS-ON PLAYER OPERATIONS: THE KEY TO UNLOCKING MAXIMUM IN-GAME MONETIZATION

A reliable and engaging online player experience starts with infrastructure. Our 'building blocks' approach allows you to select precisely the gameplay services you need. Focused on optimizing your online player operations in the cloud, we offer you the freedom to expand your business horizons while dedicating your efforts to what you do best- creating captivating gameplay.



After selecting the desired gameplay services, we customize solutions across four main infrastructure domains, tailored to meet your specific hybrid or multi-cloud engineering requirements. Our integrated services provide the visibility, control, and scalability essential for ensuring peak multiplayer performance and global accessibility across all your gaming titles.



Supporting several AAA games and some of the world's most popular titles



Pas-as-you go with Incremental Building Blocks



Hybrid, On-Prem or Cloud Ecosystems Support



Superior Global Nearshore & Offshore delivery models

Founded in 1982 by a small group of entrepreneurs, Softtek started out in Mexico providing local IT services, and today is a global leader in next-generation digital solutions. The first company to introduce the Nearshore model, Softtek helps Global 2000 organizations build their digital capabilities constantly and seamlessly, from ideation and development to execution and evolution. Its entrepreneurial drive spans 20+ countries and more than 15,000 talented professionals.

